

## Creating with Materials (Art & Design Technology)

	Baseline	Autumn 2	Spring	Summer
Nursery	I can explore and experiment with paint and other materials.	I can explore colours and what happens if I mix them.	I am beginning to mix colours to achieve a planned effect with support.	I can use colours for a purpose.
	I can make simple models and say what it is that I have made.	I can choose materials to begin to create my own ideas.	I can use different art materials and am starting to refine ways of creating art.	I can use a range of art materials to achieve a planned effect.
		I can create closed shapes with continuous lines and begin to represent these as objects.	I can draw with increasing complexity such as representing a face with a circle and including features.	I can show different emotions in my drawings such as happy and sad.
Reception	a. I can start to join materials together b. I can explore art materials and colour mixing freely c. I can develop my own ideas for art	a. I can use various tools for artwork and design e.g. playdough tools b. I can select my own art and design materials to create with for a purpose.	a. I can use scissors and one-handed tools to create art safely and more accurately (playdough tools, paintbrushes etc.) b. I am able to combine different techniques e.g. collage, paint, crayon, clay to create art	a. I can safely use tools e.g. scissors b. I can explore using materials and techniques c. I can design art/a product thinking about colour, texture and function
	I can develop my own ideas for art and start to talk about them (with adult support)	I can tell others what my artwork is and identify key parts e.g. this is mummy, this is her hair etc.	I can talk about my artwork or designs-linked to some of the materials/ techniques I used	a. I can explain what I have made b. I can talk about how I made it
	I can start to develop my own stories linked to what I know through role & small world play	I am starting to recreate familiar stories (with adult support)	I can use materials and props to retell stories and create imaginary situations linked to what I know	I can use props and materials when I am role playing familiar stories
	<p><b>ELG</b>            Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function            Share their creations explaining the processes they have used            Make use of props and materials when role playing characters in narratives and stories</p>			