

Music

"Music is a universal language that embodies one of the highest forms of creativity. A high quality music education should engage and inspire pupils to develop a love of music and their talent as musicians, and so increase their self-confidence, creativity and sense of achievement."

National Curriculum 2013

Music is taught in the curriculum throughout each phase and year. Progression in music takes place across a number of areas that interrelate to produce high-quality musical outcomes. The following aspects come together to provide a musical education:

- Technical, involving: - the accurate physical production of sounds using the voice, an instrument or music technology - ability to use staff notation and other systems such as learning by ear or chord symbols for the communication of music. **(Appraising & Performing)**
- Constructive, involving: - knowledge and understanding of the musical elements in performance, composition and listening - knowledge and understanding of the components of composition. **(Composing & Appraising)**
- Expressive, involving: - consideration of musical quality in performance, composition and listening knowledge of musical meaning and culture through history and across the world. **(Performing & Appraising)**

Substantive knowledge

Substantive knowledge focuses on developing children's skills and knowledge required for them to develop as musicians. This is achieved through deliberate practice and allows children to develop and demonstrate fluency of knowledge. It involves learning about music across a range of historical periods, genres, styles and traditions, including the works of the great composers and musicians.

Disciplinary knowledge

Disciplinary knowledge in music is the interpretation on the interrelated dimensions of music and how this knowledge is used when singing, playing instruments, improvising and composing, to develop creative and original pieces and performances. Children work independently and collaboratively to interpret and combine the dimensions of music to create a specific and desired effect